

New Roster (Fantasy Battles: The 9th Age 2.0 Beta) [4499pts]

Vampire Covenant (Vampire Covenant 2.0 Beta) [4499pts]

- **Uncategorised**

- **Vampiric Bloodline**

Lamia Bloodline

- **Characters [1955pts]**

- **Barrow King [180pts]**

Ashes to Ashes, Lethal Strike, Magical Attacks, Multiple Wounds (2, Against Standard), Not a Leader, Reanimated (1), Undead, Unliving Shield

Paired Weapons [5pts]

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Name	Adv	Mar	Dis	Size	Type	Ref
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Barrow King Global	4"	8"	8	Standard	Infantry	
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Name	HP	Def	Res	Arm	Ref
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Barrow King Defence	4	5	5	0	
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Name	Att	Off	Str	AP	Agi	Ref
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Barrow King Offence	3	5	4	1	4	
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Name	Type	Save	Rules	Ref
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Heavy Armour	Suit of Armour	+2	A model part can only wear a single Suit of Armour.	
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Shield	Shield	+1	Parry	
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Name	Str	AP	Attributes	Ref
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Paired Weapons	As User	As User	The wielder gains +1 Attack Value when using this weapon. Attacks made with Paired Weapons gain +1 Offensive Skill and ignore Parry. A model using this weapon cannot simultaneously use a Shield against Melee Attacks.	
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- **Vampire Count [1340pts]**

Autonomous, Awaken (Zombies), Commanding Presence, Commandment, Distracting, Fear, Lightning Reflexes, Master of Undeath, Reanimated (1), The Dead Arise, Undead, Vampiric (6+), Wizard Master

Army General [25pts], Commandment [70pts], Evocation, Lamia Bloodline [50pts], Light Armour [5pts], Paired Weapons [10pts], Wizard Master [225pts]

- **Court of the Damned [425pts]**

- **Court of the Damned [75pts]**

Aegis (4+), Autonomous, Chill of the Grave, Fear, Ghost Step, Harnessed, Impact Hits (D6), Inanimate, Magical Attacks, Towering Presence, Vampiric (1), War Platform

Blood Ties: Lamia [75pts]

- **Special Equipment [200pts]**

Death Cheater [100pts], Hypnotic Pendant [100pts]

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Name	Adv	Mar	Dis	Size	Type	Ref
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Court of the Damned Global	4"	8"	C	Large	Construct	
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Vampire Count Global	6"	12"	9	Standard	Infantry	
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Name	HP	Def	Res	Arm	Ref
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Court of the Damned Defence	5	5	5	C	
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Vampire Count Defence	3	7	5	0	
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Name	Att	Off	Str	AP	Agi	Ref
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Chassis	-	-	5	2	-
Paramour (2) Offence	2	5	5	2	6
Spectral Pallbearers Offence	8	2	3	0	2
Vampire Count Offence (Lamia Bloodline)	4	7	5	2	7

Name	Type	Save	Rules	Ref
Light Armour	Suit of Armour	+1	A model part can only wear a single Suit of Armour.	

Name	Str	AP	Attributes	Ref
Paired Weapons	As User	As User	The wielder gains +1 Attack Value when using this weapon. Attacks made with Paired Weapons gain +1 Offensive Skill and ignore Parry. A model using this weapon cannot simultaneously use a Shield against Melee Attacks .	

Name	Type	Effect	Ref
Death Cheater	Suit of Armour Enchantment	The wearer gains Fortitude (4+) and +1 Armour.	
Hypnotic Pendant	Artefact	The bearer gains Distracting. All Standard Size R&F models in the bearer's unit gain Parry.	

○ **Vampire Courtier [435pts]**

Autonomous, Awaken (Zombies), Distracting, Fear, Lightning Reflexes, Mesmerising Gaze, Reanimated (1), Undead, Vampiric (6+), Wizard Adept
 Evocation, Lamia Bloodline [50pts], Light Armour [5pts], Mesmerising Gaze [40pts], Paired Weapons [5pts], Wizard Adept [105pts]

▪ **Special Equipment [70pts]**

Destiny's Call - Standard Size only [70pts]

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Name	Adv	Mar	Dis	Size	Type	Ref
Vampire Courtier Global	6"	12"	8	Standard	Infantry	

Name	HP	Def	Res	Arm	Ref
Vampire Courtier Defence	3	6	4	0	

Name	Att	Off	Str	AP	Agi	Ref
Vampire Courtier Offence (Lamia Bloodline)	3	6	5	2	6	

Name	Type	Save	Rules	Ref
Light Armour	Suit of Armour	+1	A model part can only wear a single Suit of Armour.	

Name	Str	AP	Attributes	Ref
Paired Weapons	As User	As User	The wielder gains +1 Attack Value when using this weapon. Attacks made with Paired Weapons gain +1 Offensive Skill and ignore Parry. A model using this weapon cannot simultaneously use a Shield against Melee Attacks .	

Name	Type	Effect	Ref
Destiny's Call	Suit of Armour Enchantment	The wearer gains Aegis (4+) and its Armour is set to 3 and cannot be improved beyond this. Standard Size Models only.	

● **Core [1133pts]**

○ **Bat Swarms [135pts]**

Ashes to Ashes, Distracting, Fly, Reanimated (D6+4), Skirmisher, Storm of Wings, Undead
 3x Bat Swarm [90pts]

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Name	Adv	Mar	Dis	Size	Type	Ref
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Bat Swarm Global 1" (6") 2" (12") 3 Standard Beast

Name HP Def Res Arm Ref

Bat Swarm Defence 4 3 2 0

Name Att Off Str AP Agi Ref

Bat Swarm Offence 4 3 2 0 3

○ **Ghouls [643pts]**

Ashes to Ashes, First Raised, Poison Attacks, Reanimated (D6+4), Scoring, Undead, Unholy Appetite
Champion [20pts], 39x Ghoul [663pts]

Name Adv Mar Dis Size Type Ref

Ghoul Global 4" 8" 6 Standard Infantry

Name HP Def Res Arm Ref

Ghoul Defence 1 3 4 0

Name Att Off Str AP Agi Ref

Ghoul Offence 2 3 3 0 4

○ **Skeletons [355pts]**

Ashes to Ashes, Reanimated (D6+4), Scoring, Undead
Halberd [35pts], 35x Skeleton [350pts], Standard Bearer [20pts]

Name Adv Mar Dis Size Type Ref

Skeleton Global 4" 8" 4 Standard Infantry

Name HP Def Res Arm Ref

Skeleton Defence 1 2 3 0

Name Att Off Str AP Agi Ref

Skeleton Offence 1 2 3 0 2

Name Type Save Rules Ref

Light Armour Suit of Armour +1 A model part can only wear a single Suit of Armour.

Shield Shield +1 Parry

Name Str AP Attributes Ref

Halberd +1 +1 A model using this weapon cannot simultaneously use a Shield against Melee Attacks .

● **Special [651pts]**

○ **Barrow Guard [651pts]**

Ashes to Ashes, Bodyguard (General, Barrow King), Lethal Strike, Magical Attacks, Multiple Wounds (2, Against Standard), Reanimated (D3+4), Scoring, Undead
26x Barrow Guard [572pts], Champion [20pts], Halberd [104pts], Standard Bearer [20pts]

▪ **Banner Enchantment [90pts]**

Black Standard of Zagvozd

Black Standard of Zagvozd [90pts]

Name Adv Mar Dis Size Type Ref

Barrow Guard Global 4" 8" 7 Standard Infantry

Name	HP	Def	Res	Arm	Ref
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Barrow Guard Defence	1	3	4	0	
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Name	Att	Off	Str	AP	Agi	Ref
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Barrow Guard Offence	1	3	4	1	3	
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Name	Type	Save	Rules	Ref
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Heavy Armour	Suit of Armour	+2	A model part can only wear a single Suit of Armour.	
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Name	Str	AP	Attributes	Ref
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Halberd	+1	+1	A model using this weapon cannot simultaneously use a Shield against Melee Attacks .	
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- **The Suffering [760pts]**

- **Spectral Hunters [190pts]**

Aegis (3+, against non-Magical Attacks), Aegis (5+), Ashes to Ashes, Fear, Flaming Attacks, Ghostly Form, Harnessed, Light Troops, Reanimated (1), Terror, Undead

5x Spectral Hunter [190pts]

Name	Adv	Mar	Dis	Size	Type	Ref
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Spectral Hunter Global	8"	16"	5	Standard	Cavalry	
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Name	HP	Def	Res	Arm	Ref
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Spectral Hunter Defence	1	3	3	1	
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Name	Att	Off	Str	AP	Agi	Ref
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Ghost Steed Offence	1	2	3	0	2	
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Spectral Hunter Offence	2	3	3	10	2	
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Name	Str	AP	Attributes	Ref
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Great Weapon	+2	+2	Always strike at Initiative Step 0 (regardless of the wielder's Agility). A model using this weapon cannot simultaneously use a Shield against Melee Attacks.	
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- **Spectral Hunters [190pts]**

Aegis (3+, against non-Magical Attacks), Aegis (5+), Ashes to Ashes, Fear, Flaming Attacks, Ghostly Form, Harnessed, Light Troops, Reanimated (1), Terror, Undead

5x Spectral Hunter [190pts]

Name	Adv	Mar	Dis	Size	Type	Ref
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Spectral Hunter Global	8"	16"	5	Standard	Cavalry	
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Name	HP	Def	Res	Arm	Ref
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Spectral Hunter Defence	1	3	3	1	
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Name	Att	Off	Str	AP	Agi	Ref
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Ghost Steed Offence	1	2	3	0	2	
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Spectral Hunter Offence	2	3	3	10	2	
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Name	Str	AP	Attributes	Ref
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Great Weapon	+2	+2	Always strike at Initiative Step 0 (regardless of the wielder's Agility). A model using this weapon cannot simultaneously use a Shield against Melee Attacks.	
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- **Wraiths [380pts]**

Aegis (3+, against non-Magical Attacks), Aegis (5+), Ashes to Ashes, Fear, Ghostly Form, Light Troops, Reanimated (1), Reaper, Terror, Undead

10x Wraith [400pts]

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Name	Adv	Mar	Dis	Size	Type	Ref
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Wraith Global	6"	12"	5	Standard	Infantry	
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Name	HP	Def	Res	Arm	Ref
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Wraith Defence	1	3	3	0	
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Name	Att	Off	Str	AP	Agi	Ref
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Wraith Offence	2	3	3	10	2	
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Name	Str	AP	Attributes	Ref
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Great Weapon	+2	+2	Always strike at Initiative Step 0 (regardless of the wielder's Agility). A model using this weapon cannot simultaneously use a Shield against Melee Attacks.	
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